PRE-CALCULUS REVIEW, Part 1

Concepts/Skills to know:

- Define a number greater than >another number as the first number being to the right of the second number on the number line and define a number less than < another number as the first number being to the left of the second number on the number line.
- Understand why the inequality sign flips/switches if multiplying (or dividing) by negative one (-1).
- Define **absolute value** of a number as the number's distance from zero *and* evaluate expressions, solve equations and solve inequalities each having absolute values.
- Use interval notation:

(a, b) is an **open interval** which does not include the numbers a or b (open circles) [a, b] is a **closed interval** which does include the numbers a and b (closed circles) [a, b) and (a, b] are **half-open intervals**.

- Sketch graphs of **inequalities** on a number line.
- Find the **distance** between two given points in the coordinate plane (hint: Pythagorean Theorem) *and* find **area** of right triangles and of squares in the coordinate plane given coordinates of vertices.
- Define **rate** as a division of two numbers having different units *and* identify **slope** as a rate (and ratio).
- Use slope formula $m = \frac{y_2 y_1}{x_2 x_1}$ to find a linear equation of the line passing through (x₁.y₁) and (x₂, y₂).
- Identify the slopes of perpendicular lines ⊥ (opposite and reciprocal slopes, i.e., their product is -1) and slopes of parallel lines // (same slopes).
- Solve **quadratic** equations, **ax²+bx+c=0**, by **factoring** and by **quadratic formula** and give answers as exact (not rounded) and approximate (when applicable).

$r = \frac{-b \pm \sqrt{b^2 - 4ac}}{ac}$	
x =2a	

• Graph equations on **Graphing Calculator**.